# MY HERD!

In which we write hero stories, true or imagined.

Each of these pieces will be half a page to one full page.

You will take all these pieces and put them together into a final, big,

awesome, epic hero narrative to share with us.

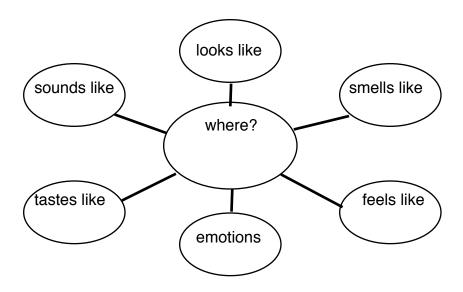
1. The Ordinary World <b>Due</b>
Describe the hero's original world. Use lots of sensory details, like sight, sound, smell, touch, and taste. I really want to know where your hero is from, and how s/he feels about it, and who else lives there.
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2. Character Study <b>Due</b>
Describe your hero. Again, lots of sensory detail. I want to know your hero's strengths and weaknesses, in addition to a physical description. Nobody is all good - tell me about his/her flaws too!
3. How My Hero Found His/Her Quest <b>Due</b>
The moment of truth. This will be a story about the point in time that the quest begins. How does the hero find out that another world exists? What is his/her reaction? Tell me how s/he gets from World A to World B.
4. Friends and Enemies <b>Due</b>
Who is helping your hero? Who is out to get him/her? These can be supernatural or realistic. Describe at least one of each (a paragraph should be enough for each one).
5. Tests and the Final Battle <b>Due</b>
What are the challenges your hero faces? These will be stories, at least
half a page each, and you need at least one test and one Final Battle. In
the Final Battle something important should be at stake - the hero's life or his/her loved ones, or a cause or belief that's important to him/her.
6. Home Sweet Home <b>Due</b>
How does the hero get home? How has home changed? How has the hero
changed? What is his/her reward? Wrap the whole story up here.

# And they all lived happily ever after...

#### Step One: The Ordinary World

Describe the hero's original world. Use lots of sensory details, like sight, sound, smell, touch, and taste. I really want to know where your hero is from, and how s/he feels about it, and who else lives there.

1. Complete the mindmap about the hero's world. 2-3 details each (10-15 total).



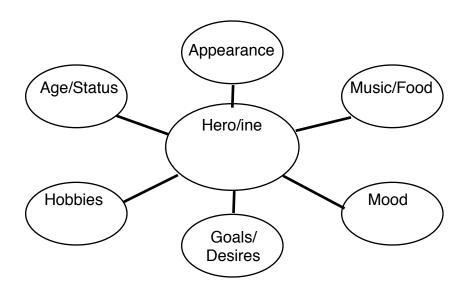
2. How long has your hero been there? Does s/he like it? Why or why not?

3. Who else lives there? Give me at least 2-3 people with 2-3 characteristics each.

### Step Two: Character Study

Describe your hero. Again, lots of sensory detail. I want to know your hero's strengths and weaknesses, in addition to a physical description. Nobody is all good - tell me about his/her flaws too!

1. Complete the mindmap about your hero. 2-3 details each (10-15 total).



2. Your hero's positive and negative qualities. Single word or explain.

Positive Traits	Negative Traits

# Step Three: How My Hero Found His/Her Quest

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the	ques	st b	egi	ns.	How	does	the	her	0	find	. 01	at tha	at ar	nother	wor	ald	exist	cs?	
What	is	his	/he	r re	eactio	on?	Tell	me	ho	ws/	he	gets	from	n World	A b	to	World	d B.	,

What	is his/her reaction? Tell me how s/he gets from World A to World E
1.	The hero is doing something normal. Describe it (2 sentences).
2.	Something or someone new appears. Describe it (2 sentences).
3.	The hero reacts. What does s/he do and say? (2 sentences).
4.	The new thing reacts to the hero. What happens? (2 sentences).
5.	What <b>problem</b> does the new thing present to the hero? (2 sentences).
6.	How can the hero solve the problem? (2 sentences).

7. What does the hero decide to do? (2 sentences).

#### **Step Four: Friends and Enemies**

Who is helping your hero? Who is out to get him/her? These can be supernatural or realistic. Describe at least one of each (a paragraph should be enough for each one). Make boxes on separate paper for additional friends/enemies.

# Friend 1: Name\_\_\_\_\_

Physical description	Special powers/abilities
How can s/he help the hero?	Why would s/he help the hero?
Positive qualities	Negative qualities

#### Enemy 1: Name

Physical description	Special powers/abilities
How can s/he help the hero?	Why would s/he help the hero?
Positive qualities	Negative qualities

#### Friend 2: Name

Physical description	Special powers/abilities
How can s/he help the hero?	Why would s/he help the hero?
Positive qualities	Negative qualities

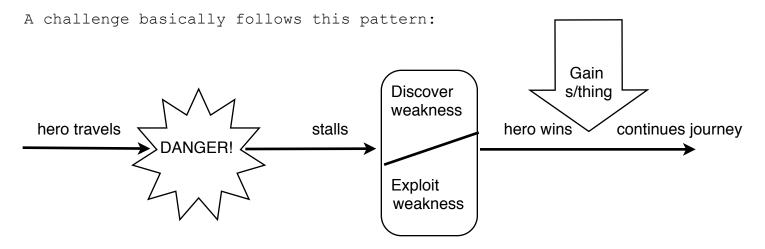
#### Enemy 2: Name

Physical description	Special powers/abilities
How can s/he help the hero?	Why would s/he help the hero?
Positive qualities	Negative qualities

Remember, in good people there is always some bad, and in bad people there is always some good. Unless it's propaganda.

#### Step Five: Tests and the Final Battle

What are the challenges your hero faces? These will be stories, at least half a page each, and you need at least one test and one Final Battle. In the Final Battle something important should be at stake - the hero's life, or his/her loved ones, or a cause or belief that's important to him/her.



#### Challenge 1

- A. Where is s/he traveling?
- B. What is the danger?
- C. How does the hero stall? What goes through his/her mind?
- D. What weakness does the danger have?
- E. How does the hero exploit the weakness?
- F. How does the hero win?
- G. What does s/he gain?

#### Challenge 2

Α.	Where is s/he travelling?
В.	What is the danger?
С.	How does the hero stall? What goes through his/her mind?
D.	What weakness does the danger have?
Ε.	How does the hero exploit the weakness?
F.	How does the hero win?
G.	What does s/he gain?

The Final Battle involves one more aspect: an overarching and important principle at stake. This is related to the main problem of the story (see Step 3, question 5: What problem does the quest present to the hero?). When the hero solves this problem, the whole quest is resolved and s/he can go home.

The FINAL BATTLE:
What is the main problem of the story?
A. Where is s/he travelling?
B. What is the danger?
C. How does the hero stall? What goes through his/her mind?
D. What weakness does the danger have?
E. How does the hero exploit the weakness?
F. How does the hero win?
G. What does s/he gain?
How is the main problem resolved?

# Step Six: Home Sweet Home

How does the hero get home? How has home changed? How has the hero changed? What is his/her reward? Wrap the whole story up here.

	Before	After
Main Problem		
Hero's good qualities		
Hero's bad qualities		
People at home		
Hero's status at home		
Physical description of home		
Hero's feelings towards home		

What is the hero's reward, ultimately? What is the most valuable thing the hero gained, learned, or saved?